| Activity Name | Description Diagram |  | Coaching Points |
| :---: | :---: | :---: | :---: |
| 1 Warm-Up |  |  |  |
| Use any space on the field you want or make a grid. | Two players with one ball. The player with the ball knocks it into the air. The other player receives it and passes it immediately back to the first player who dribbles to the nearest line. Make this a competition if you wish. <br> Variation: Take the above activity to a situation for groups of threes or fours using various conditions to challenge the players. <br> Be sure to stretch at varying intervals during the warm-up. Players should now become more responsible for their own stretching. | 里 | Players should select a player to receive their pass when the ball <br> Observe the execution of receiving and dribbling. |
| 2 Receive \& Pass |  |  |  |
| Mark off a $20 \times 20$ yard grid. Have spare balls with the coach on the side of the grid. | The coach plays a ball into the grid of four players. The players control the ball and pass it to each other so that every player touches it at least twice. |  | Observe the players' touch in both passing and receiving. |


| Author: Tom Fleck |  | Coaching Advisor | opic: Receiving \& Passing Age: 12-U |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 3 Receive \& Pass - Pressure |  |  |  |  |  |
| Add a goal in part 2. | 1. Same as above, only now after the coach plays the ball, a defending player tries to disrupt the passes. <br> 2. Take this same activity to goal, using different numbers of attackers and defenders |  |  |  | See which players use the proper pass to get out of trouble. <br> Encourage players to shoot when the opportunity arises. |
| 4 Group Activity (tactics - decisions) |  |  |  |  |  |
| Play on half field.a <br> Divid <br> team <br> six p <br> time <br> begi | e the number of players into two <br> A team must complete four, five or asses before they shoot on goal. Each team loses possession the pass count sagain. |  |  |  | Look for good choices on the part of the players. See which players move without the ball (indicates thinking - when and where movement) |
| 5 Cool-Down |  |  |  |  |  |
| Balance on one leg with the other leg straight ion front of you. | 1. pull toes back <br> 2. point toes down <br> 3. turn foot in <br> 4. turn foot out | Lie on your back and bend one knee in toward your chest. Straighten the bent leg upward. Do not use the hand to hold or pull the leg. | Once the fo midlin towar | he leg out e of the the m | is extended rotate way from the body and then in idline. |

